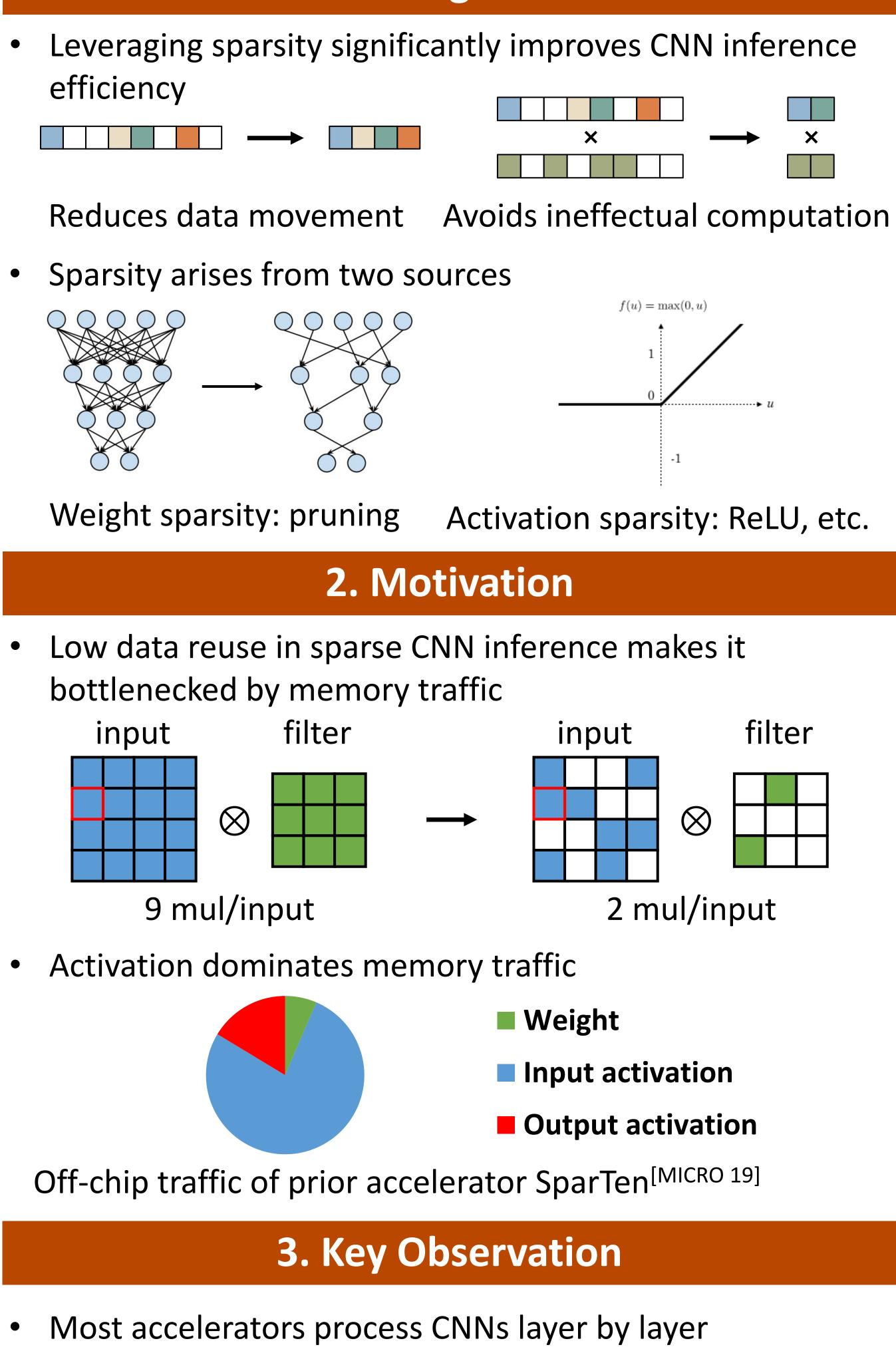
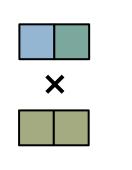
# **ISOSceles: Accelerating Sparse CNNs** through Inter-Layer Pipelining





- Intermediate activations between layers are large and spilled off-chip
- **Insight**: Pipelining the execution of multiple layers effectively reduces activation traffic
- Intermediate activations are consumed immediately without spilling them off-chip

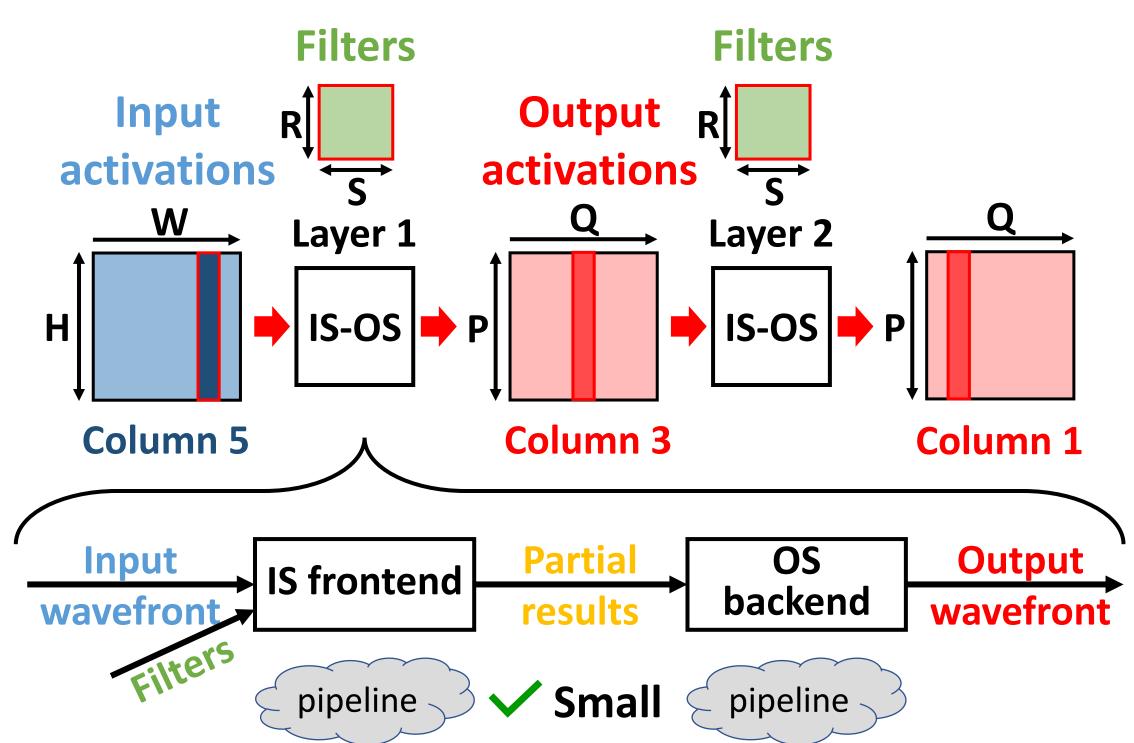
## **4. Our Contributions**



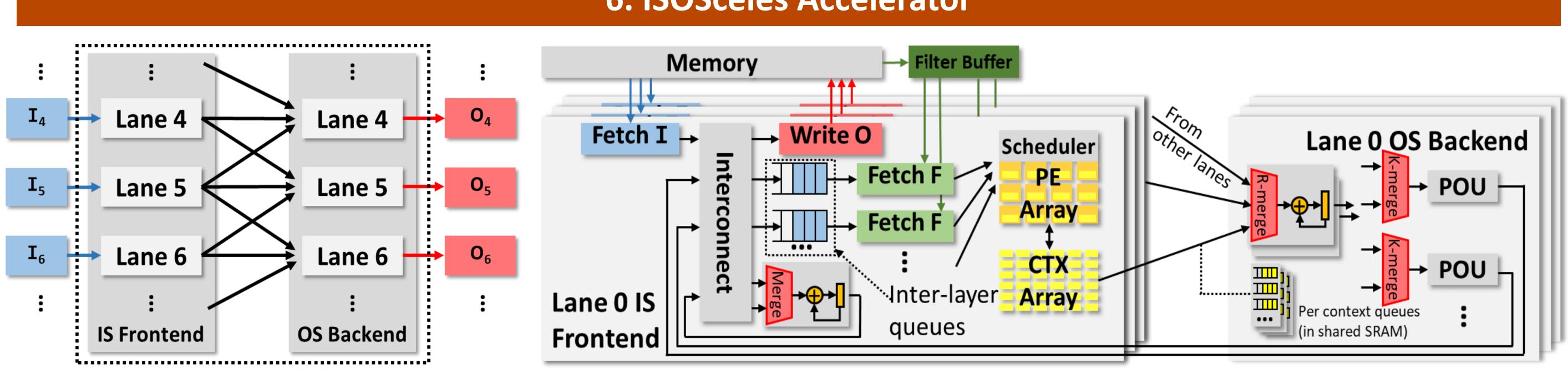
- A dataflow, Input-Stationary Output-Stationary (IS-OS), that allows efficient pipelining of sparse layers
- A hardware accelerator, ISOSceles, that implements the dataflow

# **5. IS-OS Dataflow**

- Each layer consumes inputs and produces outputs in thin wavefronts
- Input-stationary (IS): each input wavefront is fully used with all relevant filters before moving onto next wavefront
- Output-stationary (OS): each output wavefront is fully accumulated before moving onto next wavefront



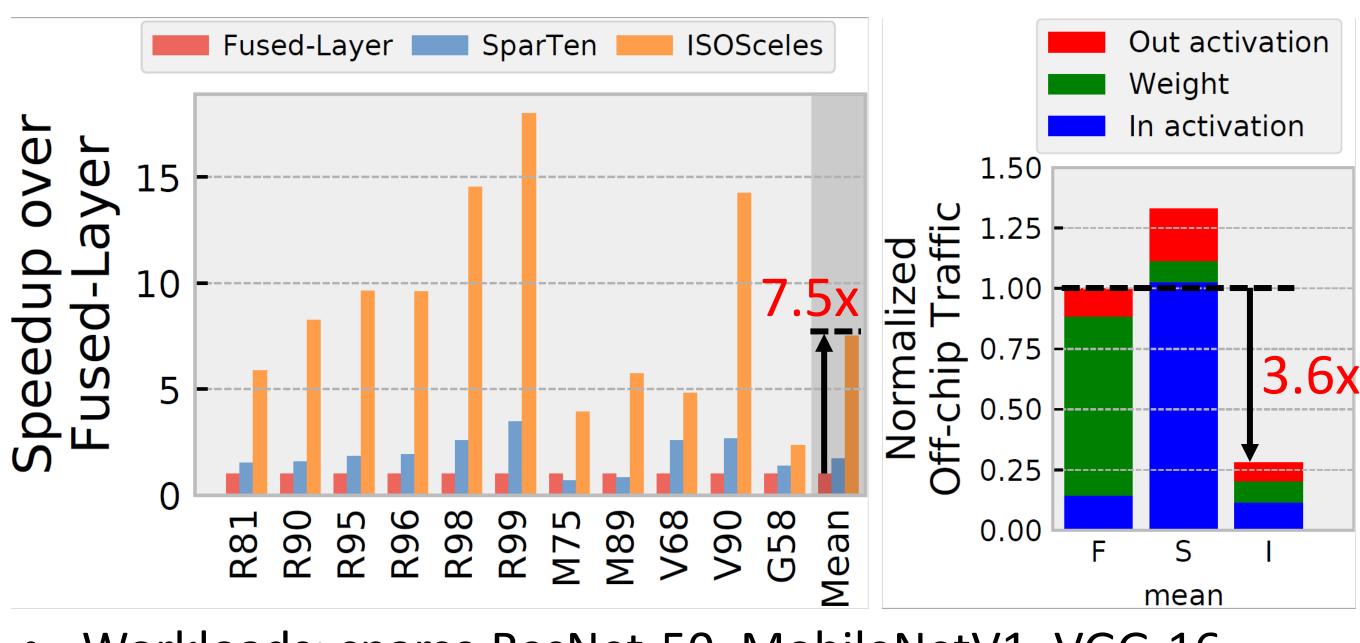
Pipeline IS frontend and OS backend so that partial result storage is small



# Yifan Yang, Joel S. Emer, Daniel Sanchez {yifany, emer, sanchez}@csail.mit.edu

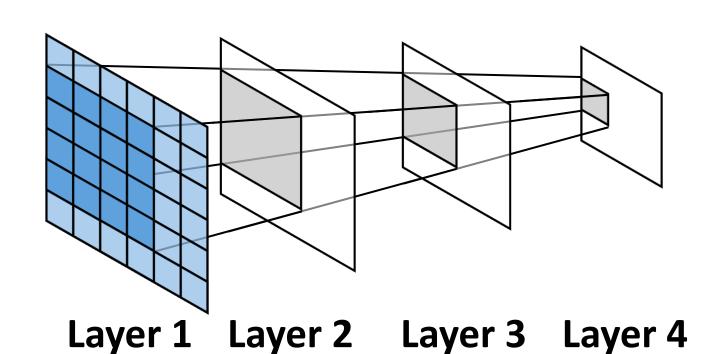


# ISOSceles improves performance and reduces traffic



- Workloads: sparse ResNet-50, MobileNetV1, VGG-16, GoogLeNet on ImageNet
- Baselines: Fused-Layer<sup>[MICRO 16]</sup>, SparTen<sup>[MICRO 19]</sup>

### Comparison with 2D tiled dataflow

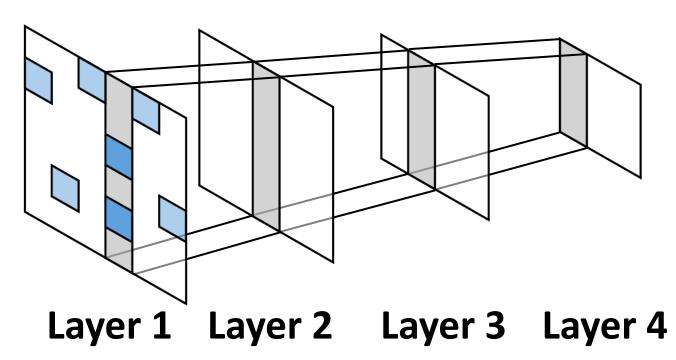


### Fused-Layer<sup>[MICRO 16]</sup> OS dataflow

- **X** Poor input reuse
- X Large intermediate storage
- **X** Sparsity unfriendly

### 6. ISOSceles Accelerator

### 7. Evaluation



### **IS-OS dataflow**

$\checkmark$	Good input & output reuse
$\checkmark$	Small intermediate storage
$\checkmark$	Sparsity friendly